1st Annual Pride Callers School

July 21-25,2024



Play Your Cards Right

SIGHT ~~CALLING~~ RESOLUTION WITH A PLAN

We've all been taught that in order to resolve, we need to recognize and remember two adjacent couples. Some call them primary and secondary. I prefer to call them both primary, but it's just semantics – You say potato……..

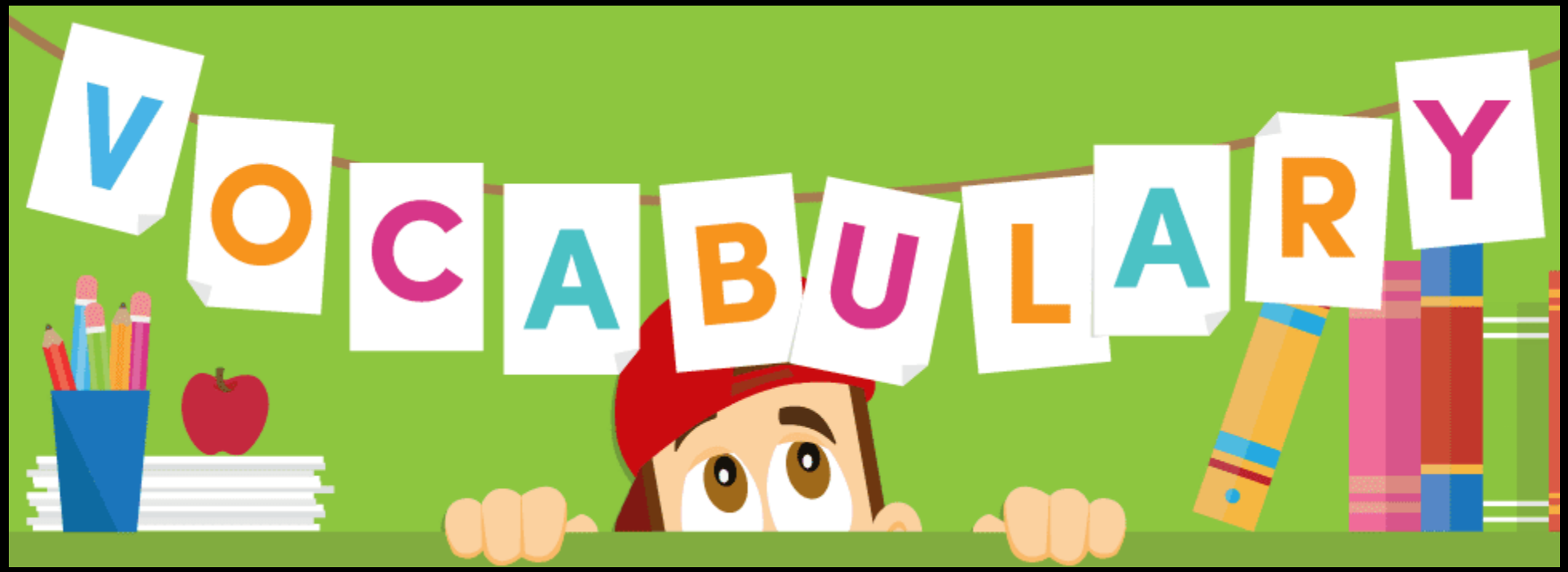
No matter what you call it, at the end of the day you have to remember somebody, their partner, their corner, and their corner's partner. So, typically, we use trades and circulates to pair up two or all four couples. At that point we resolve to either an Allemande Left, Right and Left Grand, or Home.

Generally, this type of resolution involves sighting to either a Corner Box or a Partner Line. At this point we generate our getout – either sighted or (better) memorized. It has been my experience that all good getouts are memorized.

The problem arises, however, when the dancers start recognizing when you are starting to pair people up. Thus, it becomes easier for them to recognize when you're getting ready to resolve.

How can we fix this???????????




VOCABULARY

- 1P2P
- Box 1-4
- Square Thru 4 Box
- Zero Box
- Zero Line
- Across the Street Box
- Corner Box
- Right Hand Lady Box
- Chicken Plucker
- Magic Modules

MAGIC MODULES



There are three Magic Modules. In this instance, we'll only be using two of them They are:

- From a Corner Box
- Swing Thru
- Girls Circulate
- Boys Trade
- Boys Run
- Bend the line

This module converts a Corner Box into a Partner Line

The other is:

- From a Partner Line
- Touch a Quarter
- Column Circulate
- Boys Run

This converts a Partner Line to a Corner Box

So far, we're all on the same page. I've only used the two people that we have memorized – Partner and Corner. There are, however two more ladies that we haven't mentioned – The Right and Lady and the other one. Yes, the scariest lady of them all……..



The Opposite Lady

We recognize our partner and our corner – And by default, we know Right Hand Lady – (She's the one that "across the street" or " a half of a chicken plucker" away from our corner. But it's the other girl that we never use. The problem is we don't know how to get to her or use her for resolutions.

Like most of you, I know how to get to a Corner Box, a Right Hand Lady Box, and a Partner Line. Using this knowledge (and some magic modules), I can get to my Opposite Lady anytime I want to.

The amazing thing about the Magic Modules is that is that with a couple of tweaks, you can generate Opposite Lady groups with the knowledge you already have.

For instance, to generate an Opposite Lady Line from a Corner Box,use the module that converts a box to a line. All you have to do is add a Right and Left Thru before you use it.

- Corner Box
- RIGHT AND LEFT THRU
- Swing Thru
- Girls Circulate
- Boys Trade
- Boys Run
- Bend the Line
- = Opposite Lady Line Out of Sequence

You can also use the Line Magic Module.

- Corner Box
- SLIDE THRU (gives us a line)
- Touch ¼
- Column Circulate
- Boys Run
- Slide Thru
- = Opposite Lady Line – In Sequence

From a Partner Line In Sequence use the Box Magic Module (This only works from IN Sequence Lines):

- Partner Line In Sequence
- SLIDE THRU (Box)
- Swing Thru
- Girls Circulate
- Boys Trade
- Boys Run
- Bend the Line
- =Opposite Lady Line Out of Sequence

You can also use the Chicken Plucker to get from a Partner Line to an Opposite Lady Line

- Partner Line
- SLIDE THRU
- Pass Thru
- Trade By Slide Thru
- =Opposite Lady Line Out of Sequence

All of this is great knowledge, but it's useless unless you can resolve from an Opposite Lady group. Here's where homework comes in. If you're like me, you can't see how to get out from an O/L anything. So……Remember what I said in the beginning about the really good getouts are memorized? Here's some getouts and also a few more ways to set things up.

Opposite Lady Line Setups

Corner Box	Corner Box	Partner Line In Sequence	Partner Line In Sequence
Right and Left Thru	Slide Thru Twice	Pass the Ocean	Slide Thru
Swing Thru	Left Swing Thru	All 8 Circulate	Left Swing Thru
Girls Circulate	Boys Circulate	Recycle	Boys Circulate
Boys Trade	Girls Trade Trade	Sweep 1/4	Girls Trade
Boys Run	Girls Run	O/L In Sequence	Girls Run
Bend the Line	Bend the Line		Bend the Line
O/L Out of Sequence	O/L Out of Sequence		O/L Out of Sequence
Corner Box	Corner Box	Partner Line In Sequence	Partner Line In Sequence
Swing Thru	Left Swing Thru	Slide Thru	Square Thru 4
Girls Circulate Twice	Boys Circulate Twice	Swing Thru	Trade By
Boys Trade	Girls Trade	Girls Circulate	Slide Thru
Boys Circulate	Girls Circulate	Boys Trade	O/L In Sequence
Boys Run	Girls Run	Boys Run	
Bend the Line	Bend the line	Bend the Line	
O/L In Sequence	O/L In Sequence	O/L Out of Sequence	
Corner Box	Corner Box	Partner Line In Sequence	
Slide Thru	Slide Thru	Square Thru 2	
Touch 1/4	Left Touch 1/4	Trade By	
Circulate	Circulate	Slide Thru	
Boys Run	Girls Run	O/L Out of Sequence	
Slide Thru	Slide Thru		
Bend the Line	Bend the Line – Pass Thru		
O/L Out of Sequence	O/L Out of Sequence		

Oopposite Lady Line Getouts					
Opposite Lady Lines In Sequence				**Opposite Lady Lines Out of Sequence**	
Pass the Ocean		Pass the Ocean		Slide Thru	Pass the Ocean
Swing Thru		Swng Thru		Swing Thru	Swing Thru
U Turn Back		Spin Chain and Exchange the Gears		Boys Trade	Girls Circulate
Spin Chain and Exchange the Gears		All 8 Circulate		Circulate	Boys Trade
L.A.		Extend		RLG	Extend
Home		RLG			RLG
Pass the Ocean		Dixie Style		Swing Thru	Dixie Style
All 8 Circulate		Spin Chain and Exchange the Gears		Boys Trade	Girls Circulate
Linear Cycle (or Recycle and Sweep 1/4)		L.A.		Hinge	Boys Trade
Roll (All Face Right)				8 Circulate Twice	Extend
1/2 Zoom				Cast off 3/4	L.A.
RLG				8 Circulate	
				RLG	Dixie Style
					Recycle
Ends Pass Thru		Pass Thru		Pass the Ocean	Right and Left Thru
Centers Partner Trade		Face 1/4 Out		Scoot Back	8 Chain 3
Courtesy Turn		Partner Trade		8 Circulate	L.A.
Promenade		Pass Thru		RLG	
		Trade By			Half Sashay
		RLG			Pass the Ocean
					8 Circulate 2 1/2
Slide Thru		Slide Thru			Slip the Clutch
Right and Left Thru		Right and Left Thru			
Dixie Grand		Box the gnat			
L.A.		8 chain 2			
		RLG			

I would be remiss in my duties if I let all of Ted's talk go to waste. So for the not so faint of heart, here's one final way to setup an Opposite Lady Line

Sides Flutterwheel
Heads Separate and Star Thru
Centers Pass the Ocean - Twice
Dixie Style
Solit Circulate
Girls Run
Opposite Lady Line In Sequence


Q&A